

Stage 1. Hotel. 10 Rifle, 20 Pistol and 6 Shotgun. 4/S/P/M. G/O/S/C. S/L/G/S. Start at the shooting position of your choice. Begin by saying: "Life is tough" At the signal, if with shotgun, engage the 6 LPS. If with rifle, engage the targets on the rack in a 2-1-2 sweep for 5 rounds and repeat instructions. If with pistol engage the targets on the rack in a 2-1-2 sweep. With pistol engage the black two small squares and rectangle in a 2-1-2 sweep. With pistol engage the red two small squares and rectangle in a 2-1-2 sweep. With pistol engage the diamonds in a 2-1-2 sweep. There are 6 possible shooting positions, must use at least 4.

Stage 2. Bank. 6 Rifle, 20 Pistol and 6 Shotgun. 3/S/P/M. G/O/S/C. S/L/G/S. Start at the shooting position of your choice. Begin by saying: "but is even tougher when you are stupid". If with shotgun, engage the 6 LPS. If with rifle and 6 rounds, engage each target once. If With pistol and 10 rounds, engage the tombstone rack until all plates are down, then engage the DP with any remaining rounds. With pistol and 5 rounds, engage the hostage 4 times and the hostage taker once. Repeat instructions on the 2nd hostage/taker target.

Stage 3. Bay 5 Left. 10 Rifle, 20 Pistol, 6 Shotgun. 2/S/P/M. G/O/S/C. S/L/G/S. Start at the Shooting position of your choice. Begin by saying: "Where is Sutter?" At the signal: If with shotgun, engage the 6 LPS. If with rifle and 10 rounds, engage in a Sutter's Stutter. With pistol and 10 rounds, engage the tombstone rack until all plates are down, then engage the DP with any remaining rounds. With pistol, engage by alternating between both hostages for 5 rounds and alternating on both hostage takers for 5 rounds. A Sutter's Stutter is: 1,2,3,4,5,5,4,3,4,5 from either end.

Stage 4. Bay 5. 8 Rifle, 20 Pistol and 8+ Shotgun. 2 S/P/M. G/O/S/C. S/L/G/S. Start at shooting position of your choice. Begin by saying: "The front sight is my friend". At the signal: If with the shotgun, engage the 2 cowboys and 2 flyers, may be re-engaged as necessary and the 4 LPS non-comstock. If with rifle and 8 rounds, engage the rifle targets in an 8 rounds Nevada sweep. If with pistol and 10 rounds engage the plate rack until all plates are down, then engage the cowboy with any remaining rounds. With pistol and 10 rounds, engage the 2 hostage targets in an Anonymous sweep. 2 to the left body, 2 to the right head, 2 to the right body, 2 to the left head and once each on the hostage takers.

Stage 5. Bay 6. 5 Rifle, 25 Pistol and 6 Shotgun. 4 S/P/M. G/O/S/C. S/L/G/S. Start at shooting position of your choice. Begin by saying: "Sutter is evil". At the signal, if with shotgun, engage the 6 LPS. If with rifle, engage the rifle targets once each. If with pistol and 25 rounds, engage

as follows: engage the 5 square plates, engage all 5 plates on the Texas star until all plates are down, engage all 6 plates on the dueling tree until all have gone around and engage the 6 red lollipops until all are down, in any order then engage the DP with any remaining rounds. After the stage requirements have been met, shooter has the option of reloading the pistol and re-engaging any knockdown that are still standing, that includes the dueling tree.

Optional Stage 6. Bay 5. ? Rifle, ? Pistol and ? Shotgun. 69 rounds minimum. The entire bay is one shooting position. Start at shooting position of your choice. Begin by saying: "Muchos Bandidos". At the signal, using any combination of firearms, engage the targets as follows: All knockdown targets must go down to count.

All stationary targets must be hit at least once. Misses are counted on stationary targets if not hit.

Fallers and water bottles may only be engaged with the shotgun.

Make sure all firearms are empty before they leave your hands.

You may use 2 Wild Bunch legal rifles. Rifles may only be loaded up to 10 rounds.

Pistol magazines may be loaded up to 7 rounds.

You may use 2 Wild Bunch legal shotguns.

S/P/M = Number of shooting positions minimum.

G/O/S/C = Gun order is shooter's choice.

S/L/G/S = Stage long guns safely.

LPS = Lollipops.

DP = Dump plate.